Chapter 4 Macro Processors

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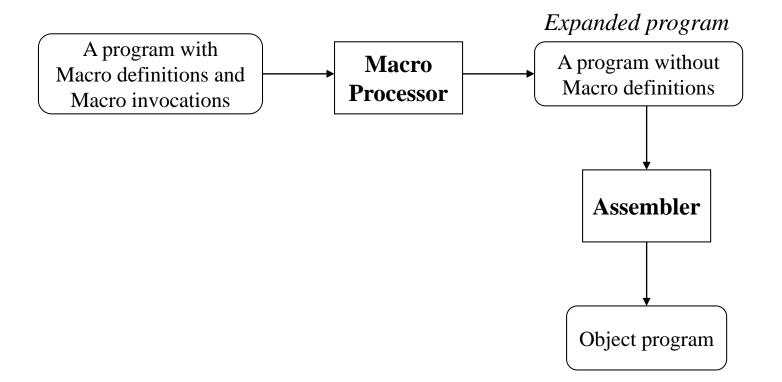
Introduction

- A macro instruction (abbreviated to *macro*) is simply a notational convenience for the programmer.
- A macro represents a commonly used group of statements in the source programming language
- Expanding a macros
 - Replace each macro instruction with the corresponding group of source language statements

Introduction (Cont'd)

- E.g.
 - On SIC/XE requires a sequence of seven instructions to save the contents of all registers
 - Write one statement like SAVERGS
- A macro processor is not directly related to the architecture of the computer on which it is to run
- Macro processors can also be used with high-level programming languages, OS command languages, etc.

Basic Macro Processor Functions



Basic Macro Processor Functions

- Macro Definition
 - Two new assembler directives
 - MACRO
 - MEND
 - A pattern or prototype for the macro instruction
 - Macro name and parameters
 - See figure 4.1

Li	ne	Source stat	ement	
	CODI			
5	COPY	START	0	COPY FILE FROM INPUT TO OUTPUT
10	RDBUFF	MACRO	&INDEV,&BUFAD	R,&RECLTH
15 20		10.000		Content benefore comparison in the still of
20	Interest States and	MACRO 1	O READ RECORD I	NTO BUFFER
30		OT DAD	v	01 73 7 4 6 6 7 6 6 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9
35		CLEAR	X	CLEAR LOOP COUNTER
40		CLEAR	A	
40		+LDT	S #4096	
50		TD		SET MAXIMUM RECORD LENGTH
55			=X'&INDEV' *-3	TEST INPUT DEVICE
60		JEQ RD		LOOP UNTIL READY
65		COMPR	A,S	READ CHARACTER INTO REG A
70		JEQ	*+11	TEST FOR END OF RECORD EXIT LOOP IF EOR
75		STCH	&BUFADR, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	*-19	HAS BEEN REACHED
90		STX	&RECL/TH	SAVE RECORD LENGTH
95		MEND	didobin	SAVE RECORD DENGTH
100	WRBUFF	MACRO	&OUTDEV, &BUFA	DR. &RECL/TH
105	la secola			
110		MACRO T	O WRITE RECORD	FROM BUFFER
115				
120		CLEAR	х	CLEAR LOOP COUNTER
125		LDT	&RECLTH	
130		LDCH	&BUFADR, X	GET CHARACTER FROM BUFFER
135		TD	=X'&OUTDEV'	TEST OUTPUT DEVICE
140		JEQ	*-3	LOOP UNTIL READY
145		WD	=X'&OUTDEV'	WRITE CHARACTER
150		TIXR	Т	LOOP UNTIL ALL CHARACTERS
155		JLT	*-14	HAVE BEEN WRITTEN
160		MEND		
165				
170		MAIN PR	OGRAM	
175	•		and the second	
180	FIRST		RETADR	SAVE RETURN ADDRESS
190	CLOOP			GTH READ RECORD INTO BUFFER
195		LDA	LENGTH	TEST FOR END OF FILE
200 205		COMP	#0	
205		JEQ	ENDFIL	EXIT IF EOF FOUND
215		WRBUFF	CLOOP	3TH WRITE OUTPUT RECORD LOOP
220	ENDFIL	WRBUFF		
225	THADL TT	J	GRETADR	INSERT EOF MARKER
230	EOF	BYTE	C'EOF'	
235	THREE	WORD	3	
240	RETADR	RESW	1	
245	LENGTH	RESW	ĩ	LENGTH OF RECORD
250	BUFFER	RESB	4096	4096-BYTE BUFFER AREA
255		END	FIRST	

Figure 4.1 Use of macros in a SIC/XE program.

Basic Macro Processor Functions

- Macro invocation
 - Often referred to as a *macro call*
 - Need the name of the macro instruction begin invoked and the arguments to be used in expanding the macro
- Expanded program
 - Figure 4.2
 - No macro instruction definitions
 - Each macro invocation statement has been expanded into the statements that form the body of the macro, with the arguments from the macro invocation substituted for the parameters in the prototype

Line	Sour	ce statem	ent	
5	COPY	START	0	COPY FILE FROM INPUT TO OUTPUT
180	FIRST	STL	RETADR	SAVE RETURN ADDRESS
190	.CLOOP	RDBUFF	F1, BUFFER, LENGTH	READ RECORD INTO BUFFER
190a	CLOOP	CLEAR	x	CLEAR LOOP COUNTER
190b		CLEAR	A	
190c		CLEAR	S	
190d		+LDT	#4096	SET MAXIMUM RECORD LENGTH
190e		TD	=X'F1'	TEST INPUT DEVICE
190f		JEQ	*-3	LOOP UNTIL READY
190g		RD	=X'F1'	READ CHARACTER INTO REG A
190h		COMPR	A,S	TEST FOR END OF RECORD
190i		JEQ	*+11	EXIT LOOP IF EOR
190j		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
190k		TIXR	Т	LOOP UNLESS MAXIMUM LENGTH
1901		JLT	*-19	HAS BEEN REACHED
190m		STX	LENGTH	SAVE RECORD LENGTH
195		LDA	LENGTH	TEST FOR END OF FILE
200		COMP	#0	
205		JEQ	ENDFIL	EXIT IF EOF FOUND
210		WRBUFF	05, BUFFER, LENGTH	WRITE OUTPUT RECORD
210a		CLEAR		CLEAR LOOP COUNTER
210b		LDT	LENGTH	
210c		LDCH	BUFFER, X	GET CHARACTER FROM BUFFER
210d		TD	=X'05'	TEST OUTPUT DEVICE
210e		JEQ	*-3	LOOP UNTIL READY
210f		WD	=X'05'	WRITE CHARACTER
210g		TIXR	T	LOOP UNTIL ALL CHARACTERS
210h		JLT	*-14	HAVE BEEN WRITTEN
215 220	ENTOPTI	J	CLOOP	LOOP INSERT EOF MARKER
220 220a	.ENDFIL	WRBUFF	05,EOF,THREE	CLEAR LOOP COUNTER
220a	ENDFIL	LDT	THREE	CLEAR LOOP COUNTER
220D		LDCH	EOF, X	GET CHARACTER FROM BUFFER
220C		TD	=X'05'	TEST OUTPUT DEVICE
220a		JEQ	*-3	LOOP UNTIL READY
220£		WD	=X'05'	WRITE CHARACTER
220g		TIXR	Т	LOOP UNTIL ALL CHARACTERS
220g		JLT	*-14	HAVE BEEN WRITTEN
225		J	ØRETADR	
230	EOF	BYTE	C'EOF'	
235	THREE	WORD	3	
240	RETADR	RESW	1	
245	LENGTH	RESW	1	LENGTH OF RECORD
250	BUFFER	RESB	4096	4096-BYTE BUFFER AREA
255		END	FIRST	

Figure 4.2 Program from Fig. 4.1 with macros expanded.

Basic Macro Processor Functions

- Macro invocations and subroutine calls are different
- Note also that the macro instructions have been written so that the body of the macro contains no label

– Why?

Macro Processor Algorithm and Data Structures

- It is easy to design a two-pass macro processor
 - Pass 1:
 - All macro definitions are processed
 - Pass 2:
 - All macro invocation statements are expanded
- However, a two-pass macro processor would not allow the body of one macro instruction to contain definitions of other macros
 - See Figure 4.3

1 2	MACROS RDBUFF	MACRO MACRO	{Defines SIC standard version macros} &INDEV,&BUFADR,&RECLTH
			{SIC standard version}
3 4	WRBUFF	MEND MACRO	{End of RDBUFF} &OUTDEV,&BUFADR,&RECLTH
			{SIC standard version}
5		MEND	{End of WRBUFF}
6		MEND	{End of MACROS}
			(a)
1 2	MACROX RDBUFF	MACRO MACRO	{Defines SIC/XE macros} &INDEV,&BUFADR,&RECLTH
			{SIC/XE version}
3 4	WRBUFF	MEND MACRO	{End of RDBUFF} &OUTDEV,&BUFADR,&RECLTH
		and a stretch	{SIC/XE version}
5		MEND	{End of WRBUFF}
6		MEND	{End of MACROX}
			. (b)
	Figure	3 Example of	the definition of macros within a macro body

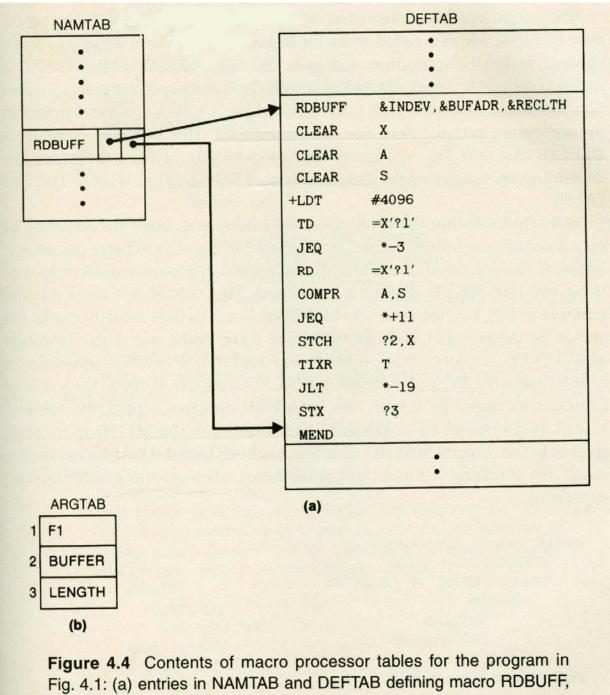
Figure 4.3 Example of the definition of macros within a macro body.

Macro Processor Algorithm and Data Structures

- Sub-Macro definitions are only processed when an invocation of their Super-Macros are expanded
 - See Figure 4.3: RDBUFF
- A one-pass macro processor that can alternate between macro definition and macro expansions able to handle macros like those in Figure 4.3

Macro Processor Algorithm and Data Structures

- Because of the one-pass structure, the definition of a macro must appear in the source program before any statements that invoke that macro
- Three main data structures involved in an one-pass macro processor
 - DEFTAB, NAMTAB, ARGTAB



(b) entries in ARGTAB for invocation of RDBUFF on line 190.

begin {macro processor}
EXPANDING := FALSE
while OPCODE ≠ 'END' do
 begin
 GETLINE
 PROCESSLINE
 end {while}
end {macro processor}

procedure PROCESSLINE
begin
 search NAMTAB for OPCODE
 if found then
 EXPAND
 else if OPCODE = 'MACRO' then
 DEFINE
 else write source line to expanded file
 end {PROCESSLINE}

Figure 4.5 Algorithm for a one-pass macro processor.

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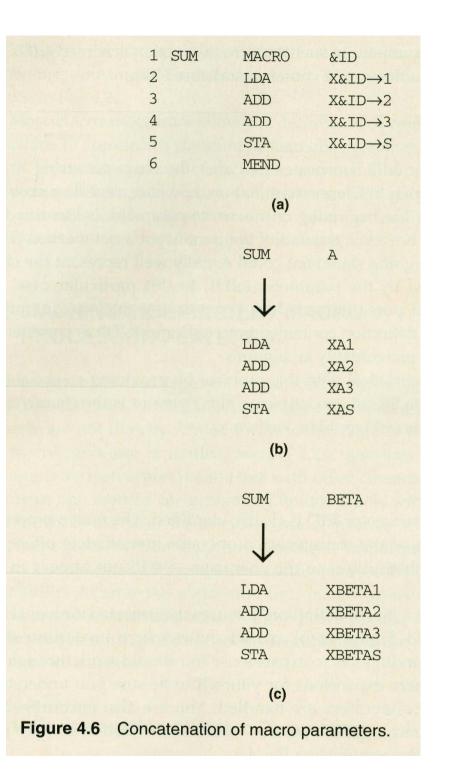
```
procedure DEFINE
   begin
       enter macro name into NAMTAB
       enter macro prototype into DEFTAB
       LEVEL := 1
       while LEVEL > 0 do
          begin
             GETLINE
             if this is not a comment line then
                 begin
                    substitute positional notation for parameters
                     enter line into DEFTAB
                     if OPCODE = 'MACRO' then
                        LEVEL := LEVEL + 1
                    else if OPCODE = 'MEND' then
                        LEVEL := LEVEL - 1
                 end {if not comment}
          end {while}
       store in NAMTAB pointers to beginning and end of definition
   end {DEFINE}
procedure EXPAND
   begin
       EXPANDING := TRUE
       get first line of macro definition {prototype} from DEFTAB
       set up arguments from macro invocation in ARGTAB
       write macro invocation to expanded file as a comment
       while not end of macro definition do
          begin
              GETLINE
              PROCESSLINE
          end {while}
       EXPANDING := FALSE
    end {EXPAND}
procedure GETLINE
    begin
       if EXPANDING then
          begin
              get next line of macro definition from DEFTAB
              substitute arguments from ARGTAB for positional notation
          end {if}
       else
           read next line from input file
    end {GETLINE}
 Figure 4.5 (cont'd)
```

Machine-Independent Macro Processor Feature

- Concatenation of Macro Parameters
- Generation of Unique Labels
- Conditional Macro Expansion
- Keyword Macro Parameters

Concatenation of Macro Parameters

- Most macro processors allow parameters to be concatenated with other character strings
 - The need of a special catenation operator
 - LDA X&ID1
 - LDA X&ID
 - The catenation operator
 - LDA X&ID→1
- See figure 4.6



Generation of Unique Labels

- It is in general not possible for the body of a macro instruction to contain labels of the usual kind
 - Leading to the use of relative addressing at the source statement level
 - Only be acceptable for short jumps
- Solution:
 - Allowing the creation of special types of labels within macro instructions
 - See Figure 4.7

25	RDBUFF	MACRO	&INDEV, &BUF	ADR, & RECLTH
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		CLEAR	S	
45		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE
55		JEQ	\$LOOP	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	\$EXIT	EXIT LOOP IF EOR
75		STCH	&BUFADR, X	STORE CHARACTER IN BUFFER
80		TIXR	Т	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$LOOP	HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
95		MEND		

(a)

2
D LENGTH
ve new long
TO REG A
ECORD
I BUFFER
JM LENGTH
D
ł

(b)

Figure 4.7 Generation of unique labels within macro expansion.

Generation of Unique Labels

- Solution:
 - Allowing the creation of special types of labels within macro instructions
 - See Figure 4.7
 - Labels used within he macro body begin with the special character \$
 - Programmers are instructed no to use \$ in their source programs

Conditional Macro Expansion

- Most macro processors can modify the sequence of statements generated for a macro expansion, depending on the arguments supplied in the macro invocation
- See Figure 4.8

25	RDBUFF	MACRO		R, & RECLTH, & EOR, & MAXLTH
26		IF	(&EOR NE '')	
27	&EORCK	SET	1	
28		ENDIF		
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	Contract Contract
38		IF	(&EORCK EQ 1)	
40		LDCH		SET EOR CHARACTER
42		RMO	A,S	SEI EOR CHARACTER
43		ENDIF	A, 5	
44		IF	CHANTER DO I	
45			(&MAXLTH EQ '	
45		+LDT	#4096	SET MAX LENGTH = 4096
		ELSE		
47		+LDT	#&MAXL/TH	SET MAXIMUM RECORD LENGTH
48		ENDIF		
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE
55		JEQ	\$LOOP	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
63		IF	(&EORCK EQ 1)	our mit mit in A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	\$EXIT	EXIT LOOP IF EOR
73		ENDIF	YLINI I	EATI LOOP IF EOR
75		STCH	&BUFADR, X	
80			αburadr, a T	STORE CHARACTER IN BUFFER
85		TIXR	and the second sec	LOOP UNLESS MAXIMUM LENGTH
90	ATTY TO	JLT	\$LOOP	HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
95		MEND		
			(a)	
		RDBUFF	F3, BUF, RECL, 04	,2048
20				
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		LDCH	=X'04'	SET EOR CHARACTER
42		RMO	A,S	
47		+LDT	#2048	SET MAXIMUM RECORD LENGTH
50	\$AALOOP	TD	=X'F3'	TEST INPUT DEVICE
55		JEQ	\$AALOOP	LOOP UNTIL READY
60		RD	=X'F3'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	ŞAAEXIT	EXIT LOOP IF EOR
		STCH	BUF, X	
75		TIXR	T	STORE CHARACTER IN BUFFER
				LOOP UNLESS MAXIMUM LENGTH
80		TTT		
80 85	SAAFYTM	JLT	\$AALOOP	HAS BEEN REACHED
80	\$AAEXIT	JLT STX	SAALOOP RECL (b)	SAVE RECORD LENGTH

Figure 4.8 Use of macro-time conditional statements.

RDBUFF 0E, BUFFER, LENGTH, , 80

30		CLEAR	х	CLEAR LOOP COUNTER
35		CLEAR	A	
47		+LDT	#80	SET MAXIMUM RECORD LENGTH
50	\$ABLOOP	TD	=X'0E'	TEST INPUT DEVICE
55		JEQ	\$ABLOOP	LOOP UNTIL READY
60		RD	=X'0E'	READ CHARACTER INTO REG A
75		STCH	BUFFER,X	STORE CHARACTER IN BUFFER
80		TIXR	Т	LOOP UNLESS MAXIMUM LENGTH
87		JLT	\$ABLOOP	HAS BEEN REACHED
90	\$ABEXIT	STX	LENGTH	SAVE RECORD LENGTH

(c)

RDBUFF F1, BUFF, RLENG, 04

30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
40		LDCH	=X'04'	SET EOR CHARACTER
42		RMO	A,S	
45		+LDT	#4096	SET MAX LENGTH = 4096
50	\$ACLOOP	TD	=X'F1'	TEST INPUT DEVICE
55		JEQ	\$ACLOOP	LOOP UNTIL READY
60		RD	=X'F1'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEQ	\$ACEXIT	EXIT LOOP IF EOR
75		STCH	BUFF,X	STORE CHARACTER IN BUFFER
80		TIXR	Т	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$ACLOOP	HAS BEEN REACHED
90	\$ACEXIT	STX	RLENG	SAVE RECORD LENGTH

Figure 4.8 (cont'd)

Conditional Macro Expansion

- Most macro processors can modify the sequence of statements generated for a macro expansion, depending on the arguments supplied in the macro invocation
- See Figure 4.8
 - Macro processor directive
 - IF, ELSE, ENDIF
 - SET
 - Macro-time variable (set symbol)
- WHILE-ENDW
 - See Figure 4.9

	allone 1	SPT	orest strang (ormore)	
30		CLEAR	X	CLEAR LOOP COUNTER
35		CLEAR	A	
45		+LDT	#4096	SET MAX LENGTH = 4096
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE
55	N. H. S.	JEQ	\$LOOP	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
63	&CTR	SET	1	
64			(&CTR LE &EORC	(T)
65		COMP	=X'0000&EOR[&CT	
70		JEQ	ŞEXIT	
71	&CTR	SET	&CTR+1	
73	ucin	ENDW		
75		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER
80		TIXR	Т	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$LOOP	HAS BEEN REACHED
90	SEXIT	STX	&RECLTH	SAVE RECORD LENGTH
100	QUALL 1	MEND	dittetim	
100		PHERE		
			(a)	
			(a)	
		RDBUFF	F2, BUFFER, LENG	GTH, (00,03,04)
		RDBUFF	F2, BUFFER, LENC	GTH, (00,03,04)
30		CLEAR	Х	TH, (00,03,04) CLEAR LOOP COUNTER
35		CLEAR CLEAR	X A	CLEAR LOOP COUNTER
35 45		CLEAR CLEAR +LDT	X A #4096	CLEAR LOOP COUNTER SET MAX LENGTH = 4096
35 45 50	\$AALOOP	CLEAR CLEAR +LDT TD	X A #4096 =X'F2'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE
35 45 50 55	\$AALOOP	CLEAR CLEAR +LDT	X A #4096 =X'F2' \$AALOOP	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50	\$AALOOP	CLEAR CLEAR +LDT TD	X A #4096 =X'F2' \$AALOOP =X'F2'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE
35 45 50 55	\$AALOOP	CLEAR CLEAR +LDT TD JEQ	X A #4096 =X'F2' \$AALOOP	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD	X A #4096 =X'F2' \$AALOOP =X'F2'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70 65	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70 65 70	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY
35 45 50 55 60 65 70 65 70 65	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004'	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A STORE CHARACTER IN BUFFER
35 45 50 55 60 65 70 65 70 65 70	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP JEQ	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004' \$AAEXIT	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A
35 45 50 55 60 65 70 65 70 65 70 75	\$AALOOP	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP JEQ STCH	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004' \$AAEXIT BUFFER, X	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A STORE CHARACTER IN BUFFER
35 45 50 55 60 65 70 65 70 65 70 75 80	\$AALOOP \$AAEXIT	CLEAR CLEAR +LDT TD JEQ RD COMP JEQ COMP JEQ COMP JEQ STCH TIXR	X A #4096 =X'F2' \$AALOOP =X'F2' =X'000000' \$AAEXIT =X'000003' \$AAEXIT =X'000004' \$AAEXIT BUFFER, X T	CLEAR LOOP COUNTER SET MAX LENGTH = 4096 TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A STORE CHARACTER IN BUFFER LOOP UNLESS MAXIMUM LENGTH

&INDEV, &BUFADR, &RECLTH, &EOR

%NITEMS (&EOR)

25

RDBUFF

27 &EORCT

MACRO

SET

Figure 4.9 Use of macro-time looping statements.

Keyword Macro Parameters

- Positional parameters
 - Parameters and arguments were associated with each other according to their positions in the macro prototype and the macro invocation statement
 - Consecutive commas is necessary for a null argument

GENER "DIRECT,"",3

Keyword Macro Parameters

- Keyword parameters
 - Each argument value is written with a keyword that names the corresponding parameter
 - A macro may have a large number of parameters, and only a few of these are given values in a typical invocation
 GENER TYPE=DIRECT, CHANNEL=3

25	RDBUFF	MACRO	&TNDEV=F1.&BUT	FADR=, & RECLTH=, & EOR=04, & MAXLTH=4096
26		IF	(&EOR NE '')	
27	&EORCK	SET	1	
28	allondin	ENDIF	-	
30		CLEAR	Х	CLEAR LOOP COUNTER
35		CLEAR	A	CHEAR LOOF COUNTER
38		IF	(&EORCK EQ 1)	
40		LDCH	=X'&EOR'	SET EOR CHARACTER
42		RMO	A, S	SEI EOR CHARACIER
43		ENDIF	A,5	
47		+LDT	#&MAXLTH	SET MAXIMUM RECORD LENGTH
50	\$LOOP	TD	=X'&INDEV'	TEST INPUT DEVICE
55	PLOOI	JEO	\$LOOP	LOOP UNTIL READY
60		RD	=X'&INDEV'	READ CHARACTER INTO REG A
63		IF	(&EORCK EQ 1)	READ CHARACIER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEO	\$EXIT	EXIT LOOP IF EOR
73		ENDIF	ŞEAT I	EATI LOOP IF EOR
75		STCH	&BUFADR, X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$LOOP	HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
95	QUALT I	MEND	artechin	SAVE RECORD LENGTH
55		THERE		
			(;	
			non-multipe (Course)	and the substantion and the second second
		DDDIMT		DECLARY A DISCOUL
	•	RDBUFF	BUFADR=BUFFER,	RECLIPH=LENGTH
30		CLEAR	x	CLEAR LOOP COUNTER
35		CLEAR	A	CHERIC LOOP COONTERC
40		LDCH	=X'04'	SET EOR CHARACTER
42		RMO	A,S	
47		+LDT	#4096	SET MAXIMUM RECORD LENGTH
50	\$AALOOP	TD	=X'F1'	TEST INPUT DEVICE
55	1	JEQ	\$AALOOP	LOOP UNTIL READY
60		RD	=X'F1'	READ CHARACTER INTO REG A
65		COMPR	A,S	TEST FOR END OF RECORD
70		JEO	SAAEXIT	EXIT LOOP IF EOR
75		STCH	BUFFER, X	STORE CHARACTER IN BUFFER
80		TIXR	Т	LOOP UNLESS MAXIMUM LENGTH
85		JLT	SAALOOP	HAS BEEN REACHED
90	SAAEXIT	STX	LENGTH	SAVE RECORD LENGTH
			States and	STATE INCOME DIRUCITI

(b)

Figure 4.10 Use of keyword parameters in macro instructions.

RDBUFF RECLTH=LENGTH, BUFADR=BUFFER, EOR=, INDEV=F3

30		CLEAR	X
35		CLEAR	A
47		+LDT	#4096
50	\$ABLOOP	TD	=X'F3'
55		JEQ	\$ABLOOF
60		RD	=X'F3'
75		STCH	BUFFER,
80		TIXR	T
85		JLT	\$ABLOOF
90	\$ABEXIT	STX	LENGTH

CLEAR LOOP COUNTER

SET MAXIMUM RECORD LENGTH TEST INPUT DEVICE LOOP UNTIL READY READ CHARACTER INTO REG A STORE CHARACTER IN BUFFER LOOP UNLESS MAXIMUM LENGTH HAS BEEN REACHED SAVE RECORD LENGTH

(c)

X

Figure 4.10 (cont'd)

Macro Processor Design Options

- Recursive Macro Expansion
 - In Figure 4.3, we presented an example of the definition of on macro instruction by another.
 - We have not dealt with the invocation of one macro by another (nested macro invocation)
 - See Figure 4.11

10 15	RDBUFF	MACRO	&BUFADR,&REC	LTH, & INDEV
20	and a second	MACRO T	O READ RECORD	TNTO BUFFFP
25		There I		INIO BOFFER
30	DOM: N	CLEAR	x	CLEAR LOOP COUNTER
35		CLEAR	A	CHEAR LOOP COUNTER
40		CLEAR	S	
45		+LDT	#4096	CEM MAXIMUM DECODE LENGTH
50	\$LOOP	RDCHAR	&INDEV	SET MAXIMUM RECORD LENGTH
65	PLOOP	COMPR		READ CHARACTER INTO REG A
70			A,S	TEST FOR END OF RECORD
75		JEQ	\$EXIT	EXIT LOOP IF EOR
		STCH	&BUFADR,X	STORE CHARACTER IN BUFFER
80		TIXR	T	LOOP UNLESS MAXIMUM LENGTH
85		JLT	\$LOOP	HAS BEEN REACHED
90	\$EXIT	STX	&RECLTH	SAVE RECORD LENGTH
95		MEND		
			(-)	
			(a)	
	Ac Distant			
5	RDCHAR	MACRO	&IN	
10	metolong br			
15		MACRO TO	O READ CHARACT	ER INTO REGISTER A
20	•			THE RECEIPT
25		TD	=X'&IN'	TEST INPUT DEVICE
30		JEQ	*-3	LOOP UNTIL READY
35		RD	=X'&IN'	READ CHARACTER
40		MEND		

(b)

RDBUFF BUFFER, LENGTH, F1

(c)

Figure 4.11 Example of nested macro invocation.

Macro Processor Design Options

- Recursive Macro Expansion Applying Algorithm of Fig. 4.5
 - Problem:
 - The processing would proceed normally until line 50, which contains a statement invoking RDCHAR
 - In addition, the argument from the original macro invocation (RDBUFF) would be lost because the values in ARGTAB were overwritten with the arguments from the invocation of RDCHAR
 - Solution:
 - These problems are not difficult to solve if the macro processor is begin written in a programming language that allows recursive call

- Macro processors have been developed for some high-level programming languages
- These special-purpose macro processors are similar in general function and approach; however, the details differ from language to language

- The advantages of such a general-purpose approach to macro processing are obvious
 - The programmer does not need to learn about a different macro facility for each compiler or assembler language, so much of the time and expense involved in training are eliminated
 - A substantial overall saving in software development cost

- In spite of the advantages noted, there are still relatively few general-purpose macro processors. Why?
 - 1. In a typical programming language, there are several situations in which normal macro parameter substitution should no occur
 - E.g. comments should usually be ignored by a macro processor

- 2. Another difference between programming languages is related to their facilities for grouping together terms, expressions, or statements
 - E.g. Some languages use keywords such as begin and end for grouping statements. Others use special characters such as { and }.

- 3. A more general problem involves the tokens of the programming language
 - E.g. identifiers, constants, operators, and keywords
 - E.g. blanks

4. Another potential problem with generalpurpose macro processors involves the syntax used for macro definitions and macro invocation statements. With most specialpurpose macro processors, macro invocations are very similar in form to statements in the source programming language

The end.